

<p><b>English, ICT</b>  <u>Phonics and Handwriting</u> Continue KS1 planned programme  <u>Sp &amp; L</u>: Ordering events using story language; Experiment with and build new vocabulary, retelling familiar stories. Participate in role play  <u>Reading</u>: Develop expression, pace and tone, discuss text  <u>Writing</u>: Extending and joining sentences; Descriptions; Story writing - sequencing, storyboards  <u>ICT</u>: Recording sound (Easi-Mikes), using more advanced features of Colour Magic</p>	<p><b>Mathematics</b>  Continue to develop understanding of number, calculation and problem solving.  Early addition and subtraction  2D and 3D shape  Data Handling - sorting and classifying  Measuring, using non-standard units outdoors</p>	<p><b>Science, Design &amp; Technology</b>  Light and Dark - investigations, sources of light - nocturnal animals  Life cycles - living/not living  Joining techniques - 3D models  Cooking  Sewing - basic stitches</p>
<p><b>Date: Autumn 2 2013</b>  <b>Year 1</b>  <b>Classes: Green &amp; Purple</b></p>	<div style="border: 1px solid black; padding: 10px; width: fit-content; margin: auto;"> <p><b>On a dark, dark night</b></p> </div>	<p><b>Key Skills:</b>  <b>Listening &amp; Communicating</b>  <b>Working with others</b></p>
<p><b>Art &amp; Design</b>  Observational drawing  Large-scale collaborative collage  Clay - thumb pot nests  Printing, rubbings  <b>Music:</b>  Harvest songs, singing together</p>	<p><b>Humanities</b>  Autumn - seasonal changes  Thomas Edison - inventor of artificial lighting  How can we find out about the past?  Festivals of light - Advent, Christingle, Diwali, Hannukah</p>	<p><b>Physical Education, PHSE</b>  <b>PE: Gym:</b> Travelling using different pathways  <b>Dance:</b> Exploring basic movement and gestures  <b>Games:</b> Handling equipment with basic control  <b>PHSE:</b> Getting on and falling out - working cooperatively</p>

**This topic involves a range of cross-curricular work focusing on:**

- The differences between light and dark
- Seasonal celebrations
- Living things/ not living things

**To help your child at home you could:**

- Talk about signs of Autumn
- Retell or act out a favourite story together
- Find and talk about objects in your home that are 3D shapes (especially cube, cuboids and spheres)
- Play counting, addition and subtraction games
- Look at the objects at home that give out light eg. light, fridge, TV etc.